

FACULTY OF Engineering & Technology

**import:** Java import keyword makes classes and interfaces available and accessible to the current source code.

**instanceof:** Java instanceof keyword is used to test whether the object is an instance of the specified class or implements an interface.

int: Java int keyword is used to declare a variable that can hold a 32-bit signed integer.

**interface:** Java interface keyword is used to declare an interface. It can have only abstract methods.

long: Java long keyword is used to declare a variable that can hold a 64-bit integer.

**native:** Java native keyword is used to specify that a method is implemented in native code using JNI (Java Native Interface).

**new:** Java new keyword is used to create new objects.

**null:** Java null keyword is used to indicate that a reference does not refer to anything. It removes the garbage value.

**package:** Java package keyword is used to declare a Java package that includes the classes. **private:** Java private keyword is an access modifier. It is used to indicate that a method or

variable may be accessed only in the class in which it is declared.

**Protected:** Java protected keyword is an access modifier. It can be accessible within package and outside the package but through inheritance only. It can't be applied on the class.

**public:** Java public keyword is an access modifier. It is used to indicate that an item is accessible anywhere. It has the widest scope among all other modifiers.

**return:** Java return keyword is used to return from a method when its execution is complete.

**short:** Java short keyword is used to declare a variable that can hold a 16-bit integer.

**static:** Java static keyword is used to indicate that a variable or method is a class method.

The static keyword in Java is used for memory management mainly.

strictfp: Java strictfp is used to restrict the floating-point calculations to ensure portability.

super: Java super keyword is a reference variable that is used to refer parent class object.

It can be used to invoke immediate parent class method.

**switch:** The Java switch keyword contains a switch statement that executes code based on test value. The switch statement tests the equality of a variable against multiple values.

**synchronized:** Java synchronized keyword is used to specify the critical sections or methods in multithreaded code.

this: Java this keyword can be used to refer the current object in a method or constructor.

**throw:** The Java throw keyword is used to explicitly throw an exception. The throw keyword is mainly used to throw custom exception. It is followed by an instance.

**throws:** The Java throws keyword is used to declare an exception. Checked exception can be propagated with throws.

**transient:** Java transient keyword is used in serialization. If you define any data member as transient, it will not be serialized.

**try:** Java try keyword is used to start a block of code that will be tested for exceptions. The try block must be followed by either catch or finally block.

void: Java void keyword is used to specify that a method does not have a return value.

**volatile:** Java volatile keyword is used to indicate that a variable may change asynchronously.

**while:** Java while keyword is used to start a while loop. This loop iterates a part of the program several times. If the number of iteration is not fixed, it is recommended to use while loop.